

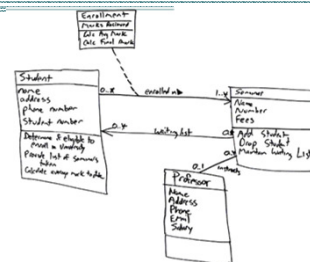
SENG 371 Software Evolution

Lab #2

Lab Themes Outline

- 1. Software Visualization Tools**
 - A. Software Visualization Graphs
 - B. UML Visualization tools**
 - C. Source Management Visualization tools
2. Source Management Tools
3. Corporative Solutions

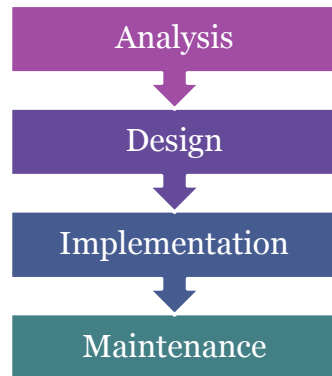
Part 2: UML Visualization tools



UML visualization software

- ArgoUML - <http://argouml.tigris.org/>
- yUML online- <http://yuml.me/>
- StarUML - <http://staruml.sourceforge.net/en/>
- Eclipse plugins <http://marketplace.eclipse.org/>
 - Requirement Designer
 - UML Designer
 - Jar2UML

Lab Project



Overview:

Any basic game is composed by players and the actual game theme or story.

In this project we are going to model a basic game based on two teams and one arena.

Download the full documentation for the labproject for the TA's webpage:

<http://webhome.csc.uvic.ca/~leastane/>

Lab Themes Outline (next week)

- 1. Software Visualization Tools**
 - A. Software Visualization Graphs
 - B. UML Visualization tools
 - C. Source Management Visualization tools**
2. Source Management Tools
3. Corporative Solutions