Welcome to SENG 371 Software Evolution Spring 2013

A Core Course of the BSEng Program

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Acnocace methods and a series of the series

Reading assignments

- IBM Corporation: An Architectural Blueprint for Autonomic Computing, Fourth Edition (2006) http://people.cs.kuleuwen.be/~dangwweng/cdd/IRM06.pdf
- Truex, Baskerville, Klein: Growing Systems in Emergent Organizations. Communications of the ACM, 42(8):117-123 (1999). http://pralacm.org/citation.cfm/d=310930.310984&coll=GUIDE&dCMaCFID=224
- Northrop, et al.: Ultra-Large-Scale Systems. The Software Challenge of the Future. Technical Report, Software Engineering Institute, Carnegie Mellon University, I 34 pages ISBN 0-9786956-0-7 (2006)

IBM's Complexity Solution • Automation through self-adaptive and selfmanaging systems or autonomic computing











Monitor

- Senses the managed process and its context
- Collects data from the managed resource
- Provides mechanisms to aggregate and filter incoming data stream
- Stores relevant and critical data in the knowledge base or repository for future reference.

Analyzer

- Compares event data against patterns in the knowledge base to diagnose symptoms and stores the symptoms
- Correlates incoming data with historical data and policies stored in repository
- Analyzes symptoms Predicts problems

MAPE-K Loop



MAPE-K LOOP **Knowledge Base**

- The four components of a MAPE-K loop work together by exchanging knowledge through the knowledge base to achieve the control objective.
- An autonomic manager
 - maintains its own knowledge
 - Information about its current state as well as past states But also has access to knowledge which is shared
 - among collaborating autonomic managers Configuration database, symptoms database, business rules,
 - provisioning policies, or problem determination expertise

Design Considerations Monitor

- The monitor function provides the mechanisms that collect, aggregate, filter and report details collected from a managed resource.
 - What kinds of data and events are collected from which sources, sensors, or probes?
 - Are there common event formats?
 - $^{\circ}\,$ What is the sampling rate and is it fixed or varying?
 - Are the sampled sources fixed or do they change dynamically?
 - $^{\circ}\,$ What are appropriate filters for the data streams?

Design Considerations Monitor

- A large portion of the knowledge base is monitored information
 - How much information is needed for future reference?
 - With the detailed level of reporting and logging functions within software systems today, it is important to monitor and store data that is really going to be of use to the control loop
 - If large amounts of log data, for example, are stored, performance might deteriorate because data is constantly being monitored when it has no relevance to the system.

Design Considerations Analyzer

- The analyzer provides mechanisms to correlate and model complex situations
 - Embodies the control model together with the planner
 Time-series forecasting and queuing models
- These mechanisms allow the autonomic manager to learn about the IT environment and help predict future situations.
 - How are the collected data represented and stored?
 - What are appropriate diagnosis methods to analyze the data?
 - How is the current state of the system assessed?
 - How much past state needs to be kept around?
 - How are critical states archived?
 - How are common symptoms recognized (e.g., symptoms db)?

Design Considerations Planning Engine The planning engine provides mechanisms to construct the actions needed to achieve goals and objectives. It uses policy information to guide its work. How is the future state of the system inferred and how is a decision reached? With off-line simulation, quality of service (QoS) objectives, or utility goal functions What models and algorithms are used for trade-off analysis? What are the priorities for adaptation across multiple control loops and within a single control loop? Under what conditions should adaptation be performed? Allow for head-room or avoid system thrashing while considering timing issues relating to the required adaptation

Design Considerations Execution Engine

- The execution engine provides mechanisms to control the execution of a plan by updating the managed element dynamically.
 - What are the managed elements and how can they be manipulated?
 - By parameter tuning
 - By injecting new algorithms
 - Are changes of the system pre-computed
 - opportunistically assembled, composed, or generated? • Switching between known configurations

















Class Participation Assignment

- · Pick a self-managing scenario
- Define managed resources
- Define managing goals
- Define trade-off choices



- Kluth, A.: Information Technology: Make It Simple. The Economist (2004) •
- Oreizy, P., Medvidovic, N., Taylor, R.N.:Architecture-Based Runtime Software Evolution. (Most Influential Paper Award at ICSE 2008) In:ACM/IEEE International Conference on Software Engineering (ICSE 1998), pp. 177-186 (1998)
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 Huebscher, M.C., McCan, J.A.: A Survey of Autonomic Computing—Degrees, Models, and Applications. ACM Computing Surveys, 40 (3):7:1-28 (2008)
 Müller, H.A., Kienle, H.M., Stege, U.: Autonomic Computing: Now You See It, Now You Dont—Design and Evolution of Autonomic Software Systems. In: De Lucia, A: Ferrucci, F. (eds.): Software Engineering International Summer School Lectures: University of Salerno. LNCS, Springer-Verlag, Heidelberg, pp. 32–54 (2009)
- Dobson, S., Denzis, S., Fernandez, A., Gaiti, D., Gelenbe, E., Massacci, F., Nixon, P., Saffre, F., Schmidt, N., Zambonelli, F.: A Survey of Autonomic Communications. ACM Transactions on Autonomous and Adaptive Systems (TAAS) 1(2):223-259 (2006)